**Sprint 2 Review Meeting Minutes**

Attendees: Andres Chalela, Rolf Kinder Gilet, Miguel Jardines, Francisco Oretga

Start time: 11:00am

End time: 11:30am

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story#670 Complete Parser Implementation (Phase 1)
* User Story#666 Embedded Python Server Execution
* User Story#667 VR Controller Menu (Research & Implementation)
* User Story#668 Implementation of Different Shapes

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* None

**Sprint 3 Review Meeting Minutes**

Attendees: Andres Chalela, Rolf Kinder Gilet, Miguel Jardines, Francisco Ortega

Start time: 11:00am

End time: 11:30am

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story#690 3D Shapes Selection (Research of Semantics)
* User Story#694 Update Code-VR Menu
* User Story#691 3D Shape Generator functionality
* User Story#704 CodeVR Compiler Implementation (Lexer Phase)

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* None

**Sprint 4 Review Meeting Minutes**

Attendees: Andres Chalela, Rolf Kinder Gilet, Miguel Jardines, Francisco Ortega

Start time: 11:00am

End time: 11:30am

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story#688 Grab and Drop Functionality
* User Story **#710** Code-VR Compiler Implementation (Parser Phase)
* User Story **#711** 3D Algorithm Animation (Physics)

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* None

**Sprint 5 Review Meeting Minutes**

Attendees: Andres Chalela, Rolf Kinder Gilet, Miguel Jardines, Francisco Ortega

Start time: 11:00am

End time: 11:30am

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story #692 Relationship Functionality
* User Story #719 3D Cube Actors Flow Synchronization (Phase 1)
* User Story #724 CodeVR Language Application (Phase 1)

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* None

**Sprint 6 Review Meeting Minutes**

Attendees: Andres Chalela, Rolf Kinder Gilet, Miguel Jardines, Francisco Ortega

Start time: 11:00am

End time: 11:30am

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story #744 CodeVR Language Application (Phase 2)
* User Story #739 Relationship Functionality (Phase 2)
* User Story #743 3D Cube Actors Flow Synchronization (Phase 2)

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* None